



Club Practice Day – Winton Raceway
Saturday 7th March 2020
Permit No. TBA

Please read this is important

Information for Victoria / Tasmania MX5 club members only

Our event entry system is linked to our club member database so you will need a temporary membership number to enter. To progress, email the Event Secretary (Barry Luttrell) eventsec@mx5.com.au requesting membership number. Please provide

- Given name
- Family name
- Date of birth so we know you are over 15.
- Street
- Town
- Post code
- Mobile number
- Email

I will provide you with a temporary number and entry instructions via return email within a few days. Problems? call me on 0411231107.

Note: Our entry system will default to class 12 all visitors. Class allocations can be completed manually.

Please include estimated lap time for Winton 3 Km circuit to assist with allocating Grid groups and positions.

Technical rules NSW Members only

You will need to read the 2020 technical rules defined here:

<http://nsw.mx5.com.au/motorsport/club-track-days/vehicle-classes-2020>

You need to determine Class / Category your car fits into so please carefully read part (1) definition of modifications and part (2) benchmark times for each category..

When you enter you need to select which Class/Category you think your car fits into.

Your notified Class/Category will be checked and if necessary adjusted at scrutineering.

WHAT TO EXPECT ON THE DAY:

Arrival at the Track

Gates open at **7:00am**.

Please arrive in plenty of time to register, prepare your car and yourself and go through scrutineering before the drivers' briefing. This particularly applies to track day First Timers.

Scrutineers Briefing	(Scrutineering Office)	7:10 – 7:20am
Registrations	(Scrutineering Office)	7:15 – 8:40am
Timing Transponders	(Timing Room, located at base of control tower)	7:15 – 8:45am

Scrutineering	(Scrutineering Bays)	7:20 – 8:45am
All other Officials Briefing	(Scrutineering Office)	8:30 – 8:40am
Drivers Briefing-All (incl Driver Trainers)	(Scrutineering Bays)	8:45 – 9:10am
Lunch Break Café open		12:30 – 1:15pm (approx)
Timed Laps		9:15 – 4:30pm

What You Need:

Helmet (must be appropriate Car/Motorbike Crash Helmet with stickers certifying it meets Australian Standard:-Helmet- AS1698, Goggles/Visor- AS1609).

Non-synthetic clothing – neck-wrist-ankle

Non-synthetic footwear

Sunscreen

AASA Club licence or CAMS Level 2 Speed (L2S) licence, or above.

Winton Raceway

This event is to use the 3 Km Winton National Circuit

Please see the details circuit map here

<http://wintonraceway.com.au/about/maps/>

The following locations will be of interest for this event. The numbers or text in brackets references the locations on the

Winton Raceway Map linked above:

(Fox Street Gate)	Entry to the circuit
(7)	Scrutineering Office
(11)	Scrutineering Bays
(2)	Cafe
(Between 2 and 3)	Control Tower
(Pre Grid)	Dummy Grid Area

Carports & Garages:

Carports and Garages are available for rent from Winton Raceway. Please contact Winton Raceway directly to arrange hire.

Cars and trailers can be left at the track from 4:30pm on Friday, Winton Raceway has security in place overnight for the circuit. Those who have booked a garage or carport for Saturday you may be able to get access to that from 4:30pm on Friday.

The circuit gates will close at 6pm, so anyone leaving a car or trailer at the circuit needs to be gone by then.

Your Car:

Cars are to be completely emptied, this includes the spare tyre. Remove all items from the cabin, glove box, console, boot. This is a safety precaution.

Petrol: We suggest half tank of fuel per driver. Fuel will be available at Winton Raceway during the lunch break.

Familiarisation (Winton First Timers Only)

A familiarisation session of 2 laps behind a pace car may be provided as the first on-track session of the day. Experienced drivers will be available as passengers to offer guidance. This session will be limited to 100 km/h behind a pace car, and there will be no overtaking. Both drivers and passengers must be attired as per the requirements for driver attire in the Supplementary Regulations.

Flags/Lights

Lights will be shown over the full circuit, while flags will only be shown at the start-finish line.

Yellow Light

If a yellow light is shown this means that a car has come off at some point on the track. Slow down and proceed with caution. Once the green lights are shown you may resume race speed.

Red Flag/Light

If a red flag/light is shown there is an accident somewhere on the track. Slow right down and exit the track at the usual exit point.

Chequered Flag

Your timed laps have been completed. Complete a cool down lap at a reasonable pace and exit the track at the usual exit point.

Black Flag

If the black flag is shown to you there is a serious problem with your car or you have disobeyed the rules of the course.

You must immediately proceed around the track to the track exit, and exit straight away and contact the Clerk of the Course.

Drivers Briefing

There will be a compulsory Drivers Briefing prior to the event. All drivers, passengers, volunteers, guests (that's everyone) to attend the Drivers' Briefing, after which you will be required to sign an acknowledgment of attendance to the effect: "I have attended and understood the briefing and agree to abide by the MX-5 Club's rules".

Overtaking

If someone should catch up to you on the track and you can see that they are clearly faster than you, signal them by pointing your finger in the direction that you wish them to overtake.

Unintentionally Leaving the Track

If at any time you feel that you are about to lose control of your car and are heading towards the grass, try to avoid coming off the track sideways as this is the easiest way to roll your car. Once on the grass, let the car settle itself and gently apply the brakes. Remember that the grass may be wet so there will be a greater chance of the car digging in. If you are able to resume racing proceed back on to the track when safe. Should you not be able to resume racing stay inside the vehicle with seatbelt still fastened and all safety gear still on (ie helmet) as this is the safest place. If you are in a dangerous position the race will be red flagged and you will be recovered straight away.

Should you be in a safe place you will be recovered on the completion of the timed session.

Getting back on the Track

Once you are ready to come back on to the track and you have made sure that it is safe to do so please take as much care as possible to ensure that no loose dirt is brought back on to the track. The rule is the person who puts the debris on the track sweeps the track. However, this takes some time and can hold up the day's proceedings.

Accidents/Incidents

If anyone is involved in a major accident/incident turn the car off. Get out of the car and move away when safe to do so. Leave your helmet on and wait for the medical/recovery crew to arrive. Should the car catch on fire and another driver wishes to help, the other driver should ensure that they exit the track on the same side as the stranded vehicle. Do not park on the racing line and do not run on/across the track at any time.

General

On completion of your timed session you are given a full lap cool down. If your car is still hot you are permitted to drive around the pit area at a safe speed (10kmh). When parking your car after your timed session DO NOT apply the handbrake as this may warp your brakes. Leave your car in first gear and turn off the engine.

The maximum speed in pit area and pit lane is 10kmh and no burnouts or reckless driving is allowed. Only one warning will be given which will come from the Clerk of the Course. Should you re-offend then you will be asked to leave.

Groups

Drivers are grouped with drivers of similar times, with a maximum of 20 cars in any one group, fastest first. If you feel uncomfortable in your group, please check with the Clerk of the Course to be moved to another group for your next run.

Laps

Each group is on the track for 6 minutes plus a 1 lap warm-up and a 1 lap cool-down.

Lap Timing

Timing services are provided by Winton Raceway, using a small timing transponder on each car. These transponders are issued to drivers from the Timing Room, located at the base of the control tower on the old main straight, near the Cafe.

The transponder should be attached to the exterior of the car, below knee height. The front grill or number plate area is recommended. Drivers of dual-entered cars will be provided with a means of attaching their transponders to the car which allows them to be swapped. Only the transponder allocated to the driver should be on the car when that driver is on track.

Timing results will be uploaded live to www.natsoft.com.au. Drivers will be notified during the drivers briefing of locations at the track where timing results will be displayed.

Driver Categories

First Timer - First Timers, never driven on a track before.

Experienced - Attended previous Club track days or other competitive track events.

Club Trophies

The Club Competition Year runs from January to December. Only NSW MX-5 Club members are eligible for trophies. Class Trophies will be awarded for fastest time recorded during the year and a point score for the total year. See Supp. Regs. for details.

A driver can only be eligible for one category, i.e. Experienced or Novice and must compete at least twice to be eligible for the fastest time award.

A minimum of 3 drivers must compete in a class. If there are insufficient starters in a class then the competitors will be elevated to the next class.